# orsys
TRAINING

## Scrum League™ Scrum Master (icSM™) certification
### French-language review and international recognition

*Hands-on course of 2 days - 14h*
*Ref.: SRK - Price 2025: 1 930 (excl. taxes)*

## EDUCATIONAL OBJECTIVES
At the end of the training, the trainee will be able to:

Understand the Scrum framework.

Know what the Scrum Master does

Prepare for and take the Scrum League™ "icSM" exam

Understand the role of the Scrum Master

Be able to plan what you'll do in an agile project as a Scrum Master

## TEACHING METHODS

Training conducted in a participatory manner. Interactive workshops, role-playing. Continuous adaptation to the participants' needs. Analysis and sharing of experiences.

## CERTIFICATION

This course prepares participants to take the Scrum League™ icSM Scrum Master certification. The exam, in French, is included and taken at the end of the course. It consists of 50 multiple-choice questions, answered in 50 minutes. Getting 85% correct is required to pass.

## THE PROGRAMME

last updated: 07/2024

### 1) Agility overview
- New needs.
- The agile culture (introducing a change, characteristics).
- Principles and benefits.
- Origins and manifesto.
- Implementing agility: appropriate cases, inappropriate cases.
*Group discussion : Learn agility concepts.*

### 2) Overview of the Scrum memento
- How do you define Scrum? An empirical process. Its pillars and values.
- Different roles within Scrum: the Scrum master, the product owner and the development team.
- Detailed overview of artifacts: product backlog, sprint backlog and increment.
- Other notions: sprint 0, definition of done, spotlight on the Burndown chart.
- Overview of events: sprint, sprint planning, sprint review and retrospective.
- What is an event? Overview.
- What is an artifact?
- Another event: the daily Scrum.
*Role-playing : Scrum mapping. Analysis and discussion about roles.*

### 3) The different Scrum master activities.
- Working with stakeholders.
- Skills and qualities of a Scrum master.
- Best practices to master.
- Examples of best practices for estimates, user stories, visual management and retrospectives.

- Being both a servant leader and an agile coach.
- Identifying problems and assisting the team in their decision making.
- Expecting to deal with conflicts within the team.
- Be able to foster team cohesion and shared values.

*Hands-on work : The Scrum Master and the team. Estimation techniques.*

### 4) Preparation for certification
- Registration for the exam.
- Practical exercises, mock exam with commented correction.

*Exercise : Mock exam*

### 5) Scrum League™ "icSM" Exam
- Reminder of the exam rules and conditions for obtaining certification.
- Some tips.
- Official exam.

*Exam : Taking the icSM (Scrum League™ Scrum Master) exam.*

# DATES

REMOTE CLASS
2025 : 08 sept., 20 oct.